EVAN RUTTEN

erutten@uoguelph.ca • 519-897-2162 • Kitchener, ON • <u>www.evanrutten.com</u>

SKILLS

C, Python, Bash, HTML/CSS/JS, SQL Languages

FreeRTOS, STM32CubeMX+IDE, PlatformIO, KiCad, Altium, SolidWorks **Software & Tools**

Hardware & Protocols STM32, ESP32, ADC/DAC, PWM, UART, SPI, I2C, CAN, BLE, WiFi

EXPERIENCE

Provisioning/Programming Specialist

January 2024 - August 2024

Co-operators

Guelph, ON

- Imaged, tested, and shipped Dell laptops to employees across Canada, ensuring timely and accurate deployment
- Processed returns for damaged or decommissioned devices and refurbished laptops to optimize hardware reuse
- Developed an automated VM provisioning tool for external vendors using Python and the Azure SDK
- Integrated the tool into an existing React app and SQL database, collaborating via Azure DevOps
- Reduced VM provisioning time by over 80% by automating a previously manual process

Wearable Device Developer

May 2023 - August 2023

Oriole AI

Guelph, ON

- Designed and prototyped smart glasses capable of converting captured images to speech, to enhance accessibility
- Developed firmware in C for an ESP32, enabling control of electronic peripherals and integration with cloud APIs
- Assembled the complete electrical system, including a camera, microphone, speakers, SD reader, and battery
- Modeled and 3D-printed a custom frame to house all components, utilizing SolidWorks for precise design
- Conducted testing and debugging to validate system reliability and accuracy in real-world environments

Embedded Subsection Lead

September 2022 - Present

Gryphon Racing FSAE

Guelph, ON

- Engineered low-voltage and embedded systems for a formula-style electric racecar, ensuring robustness
- Designed multi-layer PCBs in KiCad and Altium, selected reliable components, and assembled boards by hand
- Programmed STM32 and ESP32 processors for vehicle control, data acquisition, and remote telemetry systems
- Developed firmware with FreeRTOS on STM32CubeIDE and PlatformIO, leveraging Github Actions for CI/CD
- Implemented in-vehicle communication via CAN and integrated sensors using UART, SPI, and I2C protocols
- Utilized ADCs to measure pedal position and steering angle, and controlled radiator pump operation via PWM
- Advanced from general member to subsection lead in 2024, managing projects and mentoring new members

PROJECTS (read more)

Real Time Home Security System

ENGG*4420: Real Time Systems Design

- Developed an intruder detection system using an STM32F4 with an LCD, camera module, and PIR motion sensor
- Utilized STM32CubeIDE with FreeRTOS to create tasks for motion interrupts, image capture/display, and alerts

Wireless Distributed BMS

ENGG*4200: Wireless Sensor Networks

- Designed and prototyped a wireless battery management system for an electric longboard using ESP32 nodes
- Programmed nodes to measure cell voltages/temperatures via ADC and communicate to a master node via BLE

Hostage Chess Web Game

CIS*2750: Software Development and Integration

- Built a full-stack application for a chess variant with a C-based backend and a Python-based webserver
- Integrated the backend via SWIG, developed a frontend using HTML/CSS/JS, and utilized an SQLite database

EDUCATION

B.ENG - Engineering Systems and Computing

September 2021 - Present

University of Guelph

GPA: 3.7 (83.1%)

Relevant Courses - ENGG*4420: Real Time Systems Design, ENGG*3640: Microcomputer Interfacing, ENGG*4200: Wireless Sensor Networks, ENGG*3450: Electronic Devices, ENGG*2450: Electric Circuits, CIS*2750: Software Development and Integration, CIS*2520: Data Structures